



ABSTRACT

Methods and systems of processing multi-media editing projects are described. In one embodiment, a request for one or more multi-media files is generated on a user computer that comprises part of a network where multi-media files are maintained in a network-accessible location. The request is intercepted and software executing on the user computer ascertains whether one or more of the requested multi-media files are located on the user computer. If the file or files are located on the user computer, they are retrieved and used. If a file or files are not locally available, the file or files are retrieved from the network-accessible location.

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